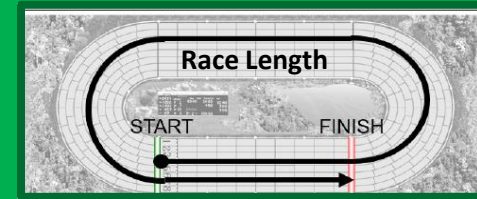


Photo Finish Racing

Quick Rules Summary



* If wagering, collect same amount from each player and distribute among WIN, PLACE, and SHOW pools prior to loading the gate.

1) **Race organizer loads the gate for each race by rolling one BIG die and one SMALL die.**

BIG die color gets LANE #1, SMALL die color gets Lane #2. Repeat until gate is loaded. Player in Lane #1 will be first to roll ALL 8 dice.. At which time, race organizer announces, "...Aaaand they're off!"

2) **No changing lanes on the first roll of the race.**

After the first roll, however, changing lanes is strongly encouraged!

3) **BIG dice (5 spaces) are awarded their totals first, followed by the SMALL dice (3 spaces) totals.**

4) **Trailing horses ALWAYS move first.** *(If track position equal, outside horse is considered to be trailing.)*

5) A **At no time may a horse move *through* another horse...**

B **... and at no time may a horse move backwards.** *(Try to avoid becoming boxed in!)*

6) **A "PHOTO FINISH" results when two (or three) horses cross the RED finish line on the same ROLL of the dice.** *Roll the D6 and examine respective photo.*

* Race organizer distributes WIN, PLACE, and SHOW moneys to players who finished FIRST, SECOND, and THIRD respectively.